



Computer with a Lens....

Intelligence in cameras translates to saving time and money

Anthony Incorvati

Axis Communications

July 20, 2016

www.axis.com

Axis – continuously driving innovation

1996

**World's first
network
camera**



1998



World's first
video encoder

1999



World's first
network video
chip

2004



First MPEG-4
and Motion JPEG
compression
camera

2008



First H.264
compression
standard for
network camera

2009



First network
cameras with
HDTV, and with
remote focus &
zoom functions



2010



First thermal
network
camera

2011



Lightfinder
technology

2012



Unique high-
performance
WDR camera

2012

AXIS Camera
Companion:
unique small
installation
solution



2012



First network
camera with
active cooling

2013



Physical
Access
Control

2015



Zipstream
technology
& Sharpdome
technology

2015



Open standard
network
loudspeaker &
Open IP-based
door station

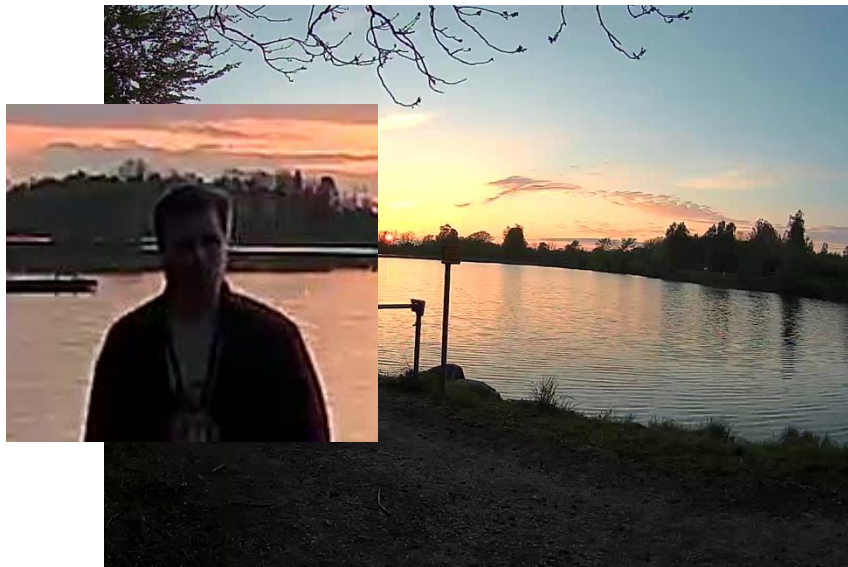
Low light Technology



Extreme light sensitivity

Wide Dynamic Range: Back & Blinding Light conditions

Enables extreme level of detail in both dark and bright areas of a scene

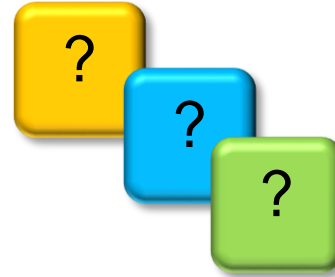


High-end security camera with conventional WDR



Camera with WDR-Forensic Capture

Apps for security cameras?



Open Camera Application
Platform

Microprocessor



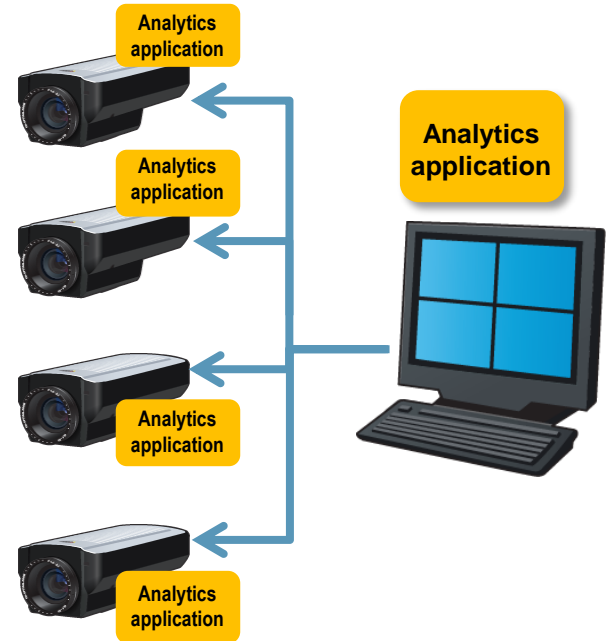
Distributed intelligence strategy

> Analytics "at-the-edge"

- Processing significant portions of video @ camera
- Streaming event metadata and only required video

> Benefits

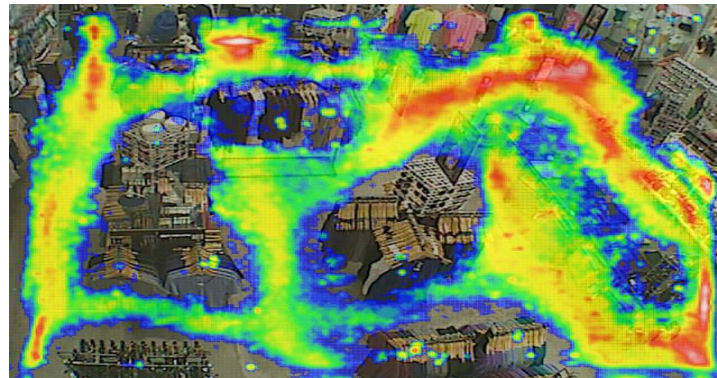
- Overcome limitations of centralized intelligence
- Reduce bandwidth and storage consumption
- Reduce system cost and complexity
- Design truly scalable deployments



Uses of Edge intelligence

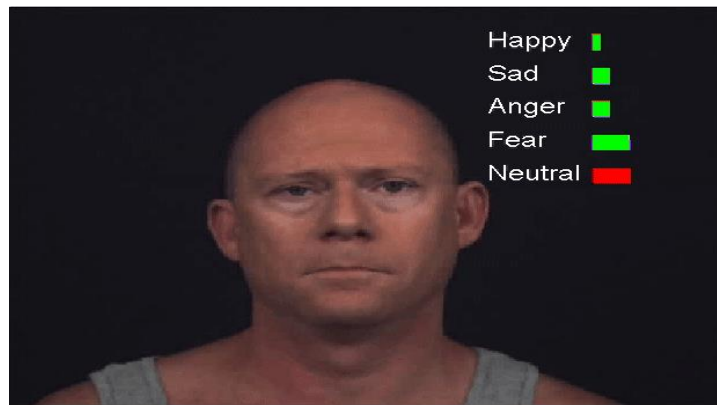
> Classic Uses:

- Vehicle / People counting
- Traffic incident detection
- License Plate Recognition
- Queue / Dwell Management
- Heat mapping

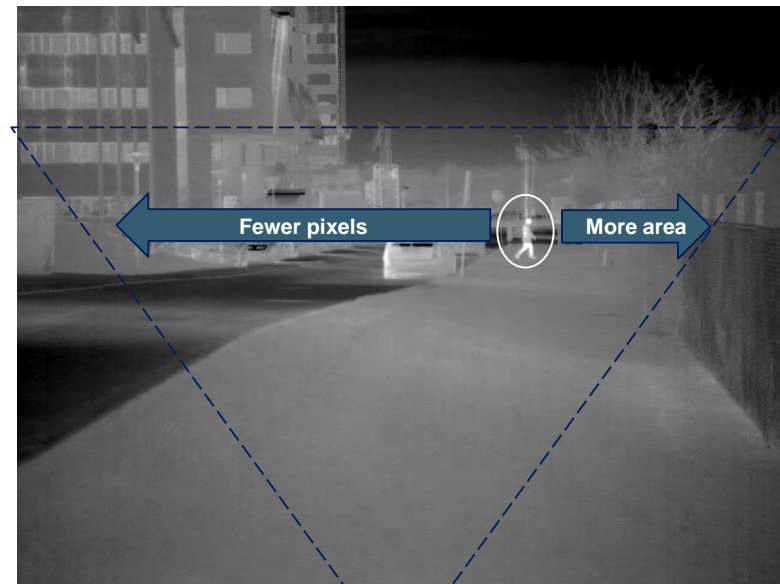
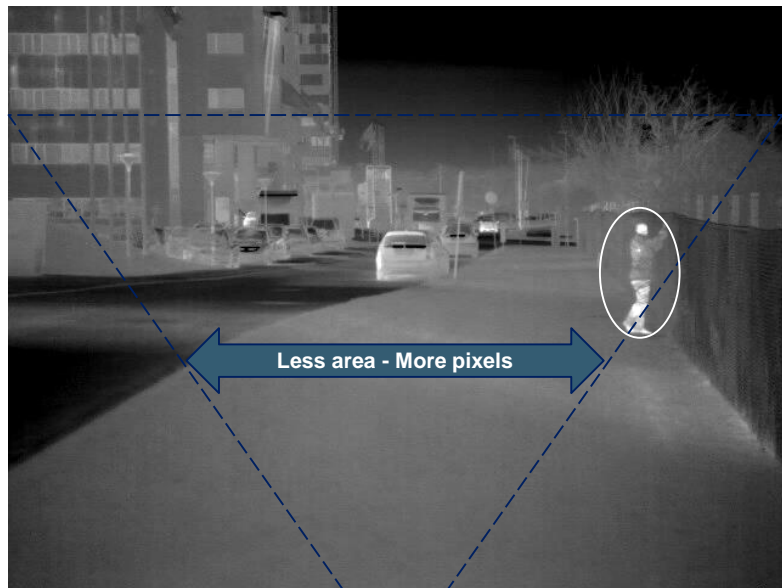


> Newer Use Examples:

- Perimeter / long range detection
- Smoke & Fire Detection
- Explosion Detection
- Flare Analysis
- Facial Expression Analysis



Detection, field of view relation



Area protection – not only perimeter

Electronic Image stabilization (EIS)



Without EIS



With EIS

A man in a dark blue suit, light blue shirt, and dark tie is shown from the chest up. He is holding both hands out, palms up, in a gesture of offering or presenting. The word 'Bandwidth' is superimposed on his left hand, and 'Storage' is superimposed on his right hand. A yellow diagonal stripe is in the top-left corner.

Bandwidth

Storage



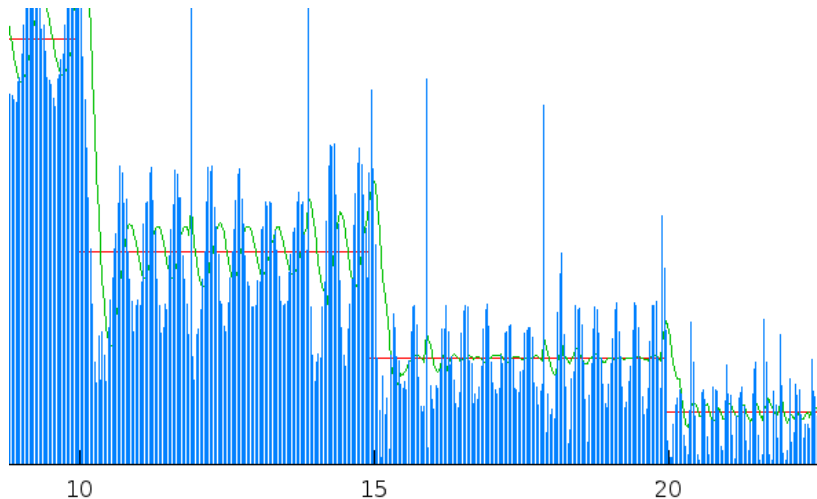
Bitrate Reduction



Efficient Compression

Bitrate

- > Low Bitrates are appreciated
- > Bitrate consumption is unpredictable
- > Low in static scenes
- > Higher in scenes with...
 - ... large motion share
 - ... high image complexity
 - ... a high noise level



GOAL: How to control the bitrate and make it predictable?



H.264

+

MBR

Setting MBR – Maximum Bitrate

- > Artificial cap for the dynamic bitrate
- > Intention: Make bitrate controllable + predictable by adding an upper limit.
- > Everything above the limit is compressed harder in order to lower the bitrate
- > Everything below is untouched

PROBLEM: compression level is permanently adjusted even if actual bitrate is going above the limit or falls again below

Manually setting Region of interest compression (Static ROI)

- > Different zones manually defined with higher compression
- > Zones are static once defined
- > Problem: Difficult to predict / define an irrelevant area in professionally deployed camera
 - entire image could be typically relevant
 - event may happen in a human predicted irrelevant area, which is no good.
- > So, setting MBR or static ROI is not a good thing!
- > *Leave the intelligence to the algorithm!*



ON



OFF



Algorithm off - Bitrate:

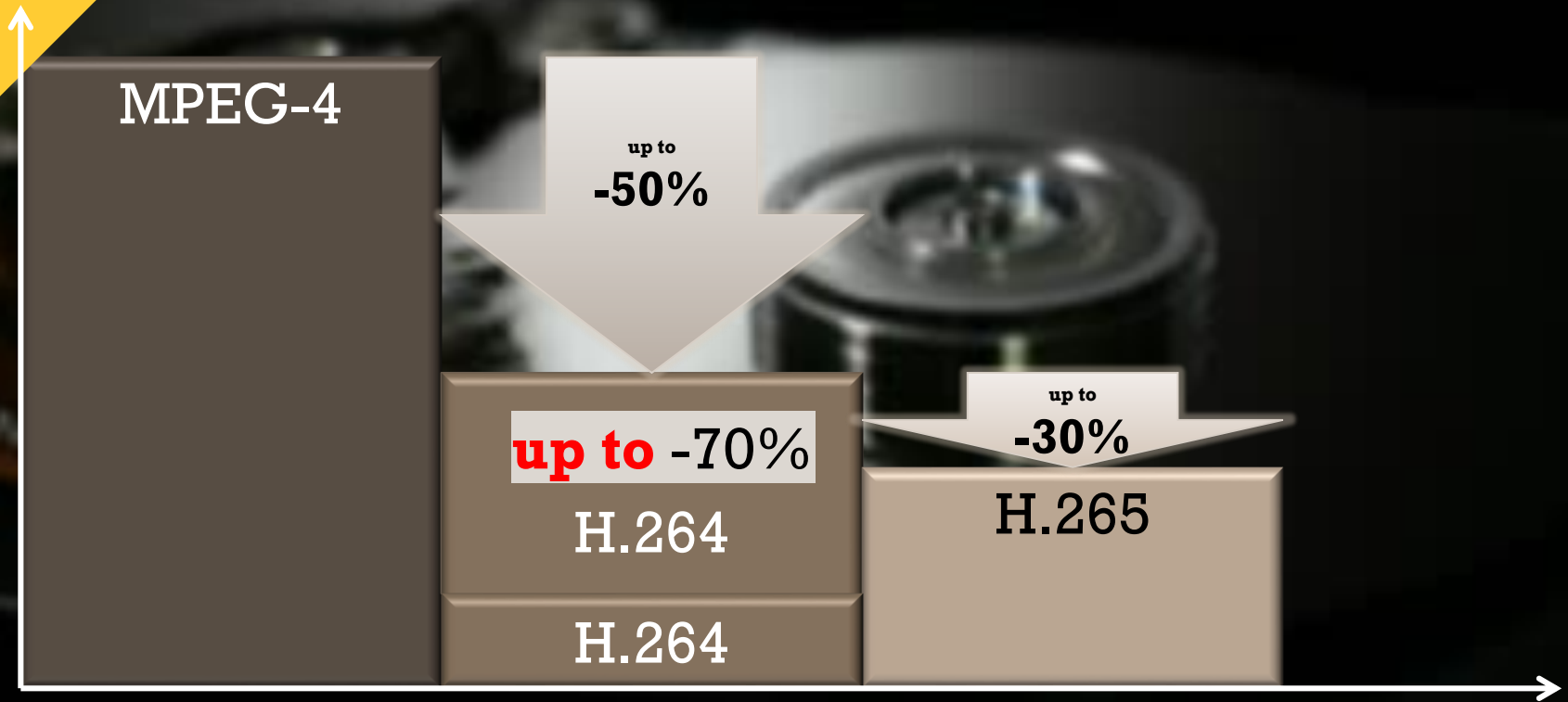
Algorithm high - Bitrate:

Algorithm off - Bitrate: 15442 [kbps] Algorithm high - Bitrate: 1950 [kbps]



Large bandwidth savings due to noise reduction

..... in the H.265 context



Compression Algorithm summary

- > Highest impact: Static and high noise scenes
- > Reduce storage & bandwidth by an avg. 50%+
- > Will not add delay
- > Dynamic GOP
- > Does not guarantee a certain bitrate reduction nor apply limits to the bitrate
- > Algorithm prevents relevant details from being destroyed



